# Testing for fun and profit

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#### The take-home: If testing feels like a chore, change how you do it

#### Testing in <1 minute

```
add <- function(a, b) {
 a + b
expect_equal(add(1, 2), 3)
```

#### How to draw an Owl.

"A fun and creative guide for beginners"

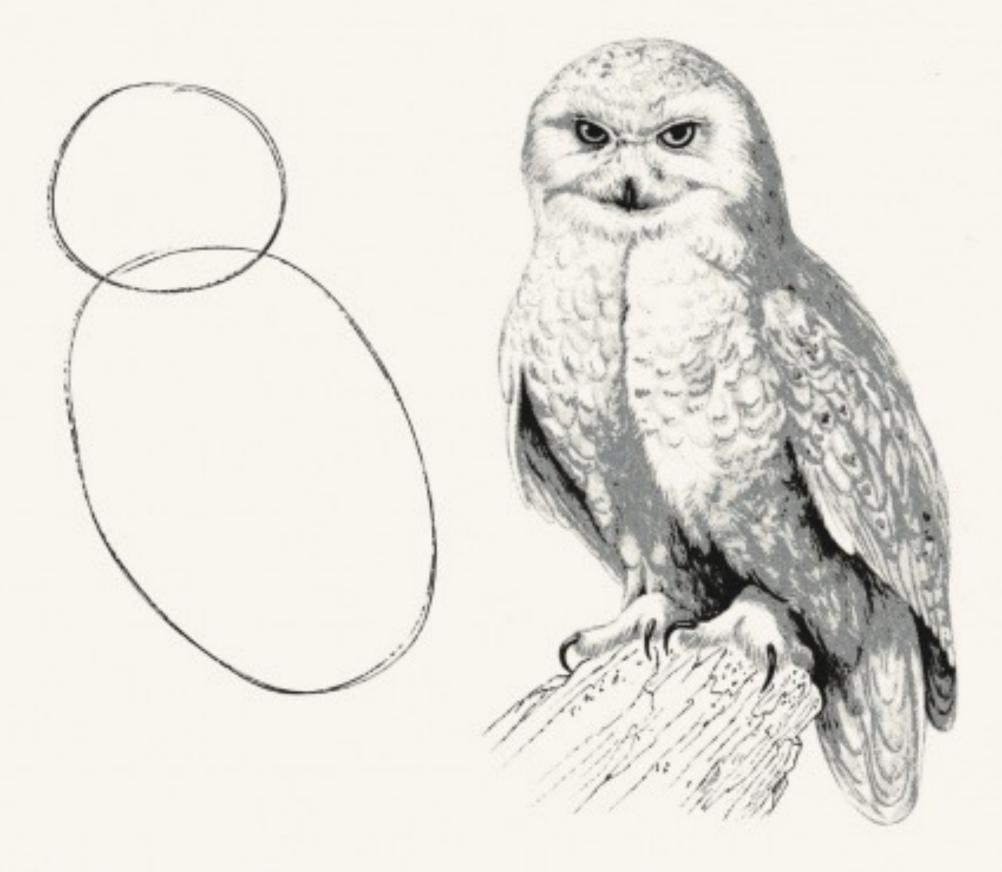


Fig 1. Draw two circles

Fig 2. Draw the rest of the damn Owl

```
1 expect_equal_to_reference
   5 expect_gte
   6 expect_named
   6 expect_with_retry
   7 expect_missing_error
   9 expect_lte
  15 expect_s3_class
  15 expect_type
  15 expect_valid_json
  20 expect_lt
  51 expect_output
 53 expect_gt
  78 expect_equivalent
  93 expect_warning
  94 expect_setequal
 157 expect_length
 181 expect_message
 276 expect_match
 279 expect_silent
549 expect_null
 773 expect_false
 941 expect_is
 982 expect_identical
1757 expect_true
2853 expect_error
8670 expect_equal
```

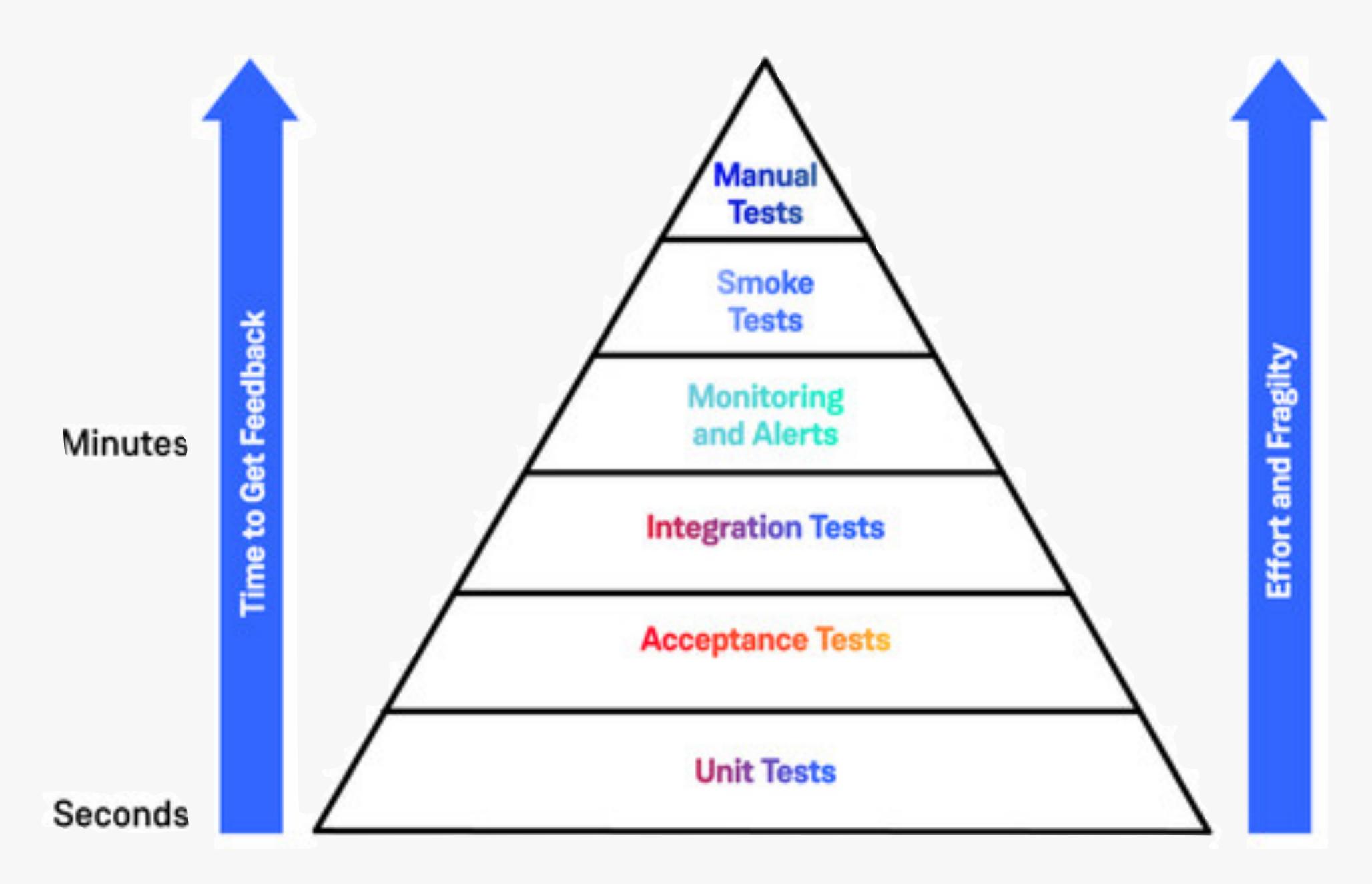
## Only a few commands to earn

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## Only a few commananas to earn

#### What sorts of test?

Unit test Acceptance test Integration test End-to-end test Smoke test Regression test



https://www.contino.io/insights/the-testing-pyramid

# This still does not sound fun

### Mhy test? Better workflows Mocking Things that are hard

### But why test?

#### code that is easy to test is easy to understand and easy to reuse and easy to replace

```
data <- read.csv("input.csv")
mymodel <- function(a, b) {
  for (i in unique(data$group)) {
    fit <- long_running_fit(a, b, data)
    plot(y ~ x, data)
    if (fit$pvalue < 0.05) {
      lines(fit)
  saveRDS(fit, "c:/myfiles/fit.rds")
  lapply(fit, coef)
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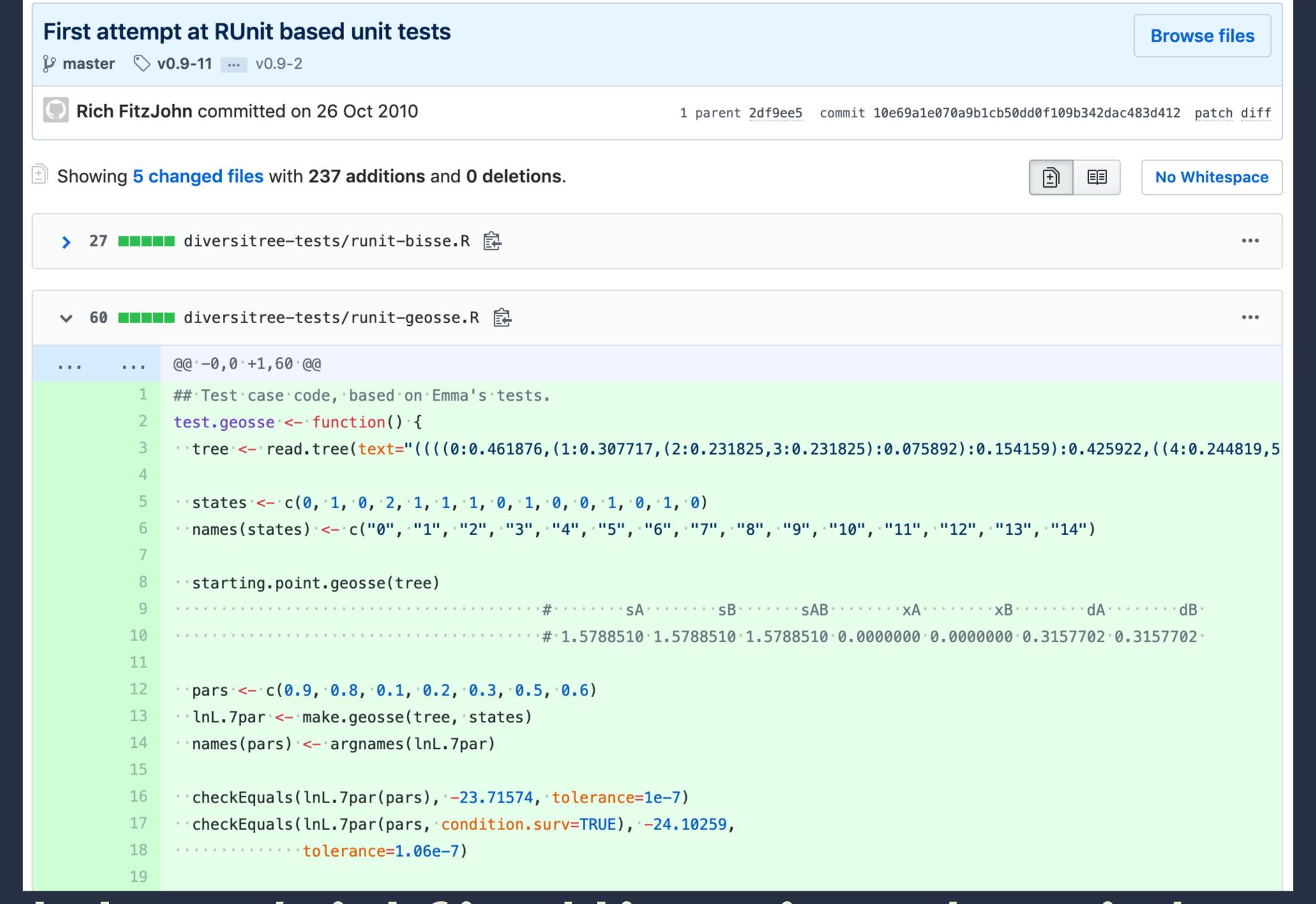
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```
function(...) {
 if (...) {
    if (...) {
      a1
    } else if (...) {
      a2
    } else {
      a3
 } else if (...) {
  } else {
```

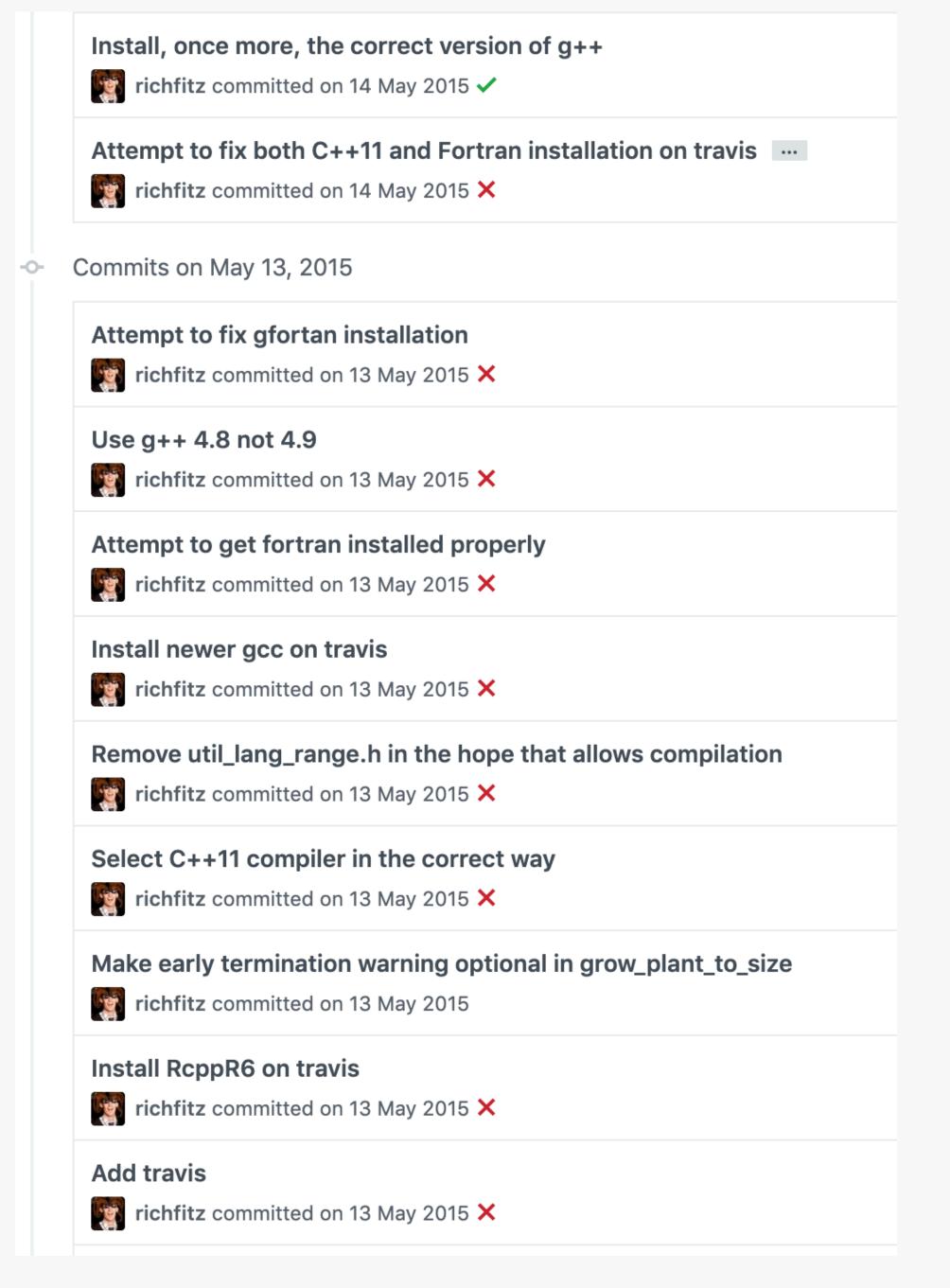
# The tool shapes the hand

### How to incorporate testing into your WORKHOWS

- 1. Write a bunch of code
- 2. Play around with it interactively
- 3. Get your colleagues to try it out
- 4. Publish a number of papers
- 5. Realise that bugs have crept in
- 6. Start writing tests



github.com/richfitz/diversitree/commit/10e69a



github.com/traitecoevo/plant/commits/d5aebd

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always IGSTING

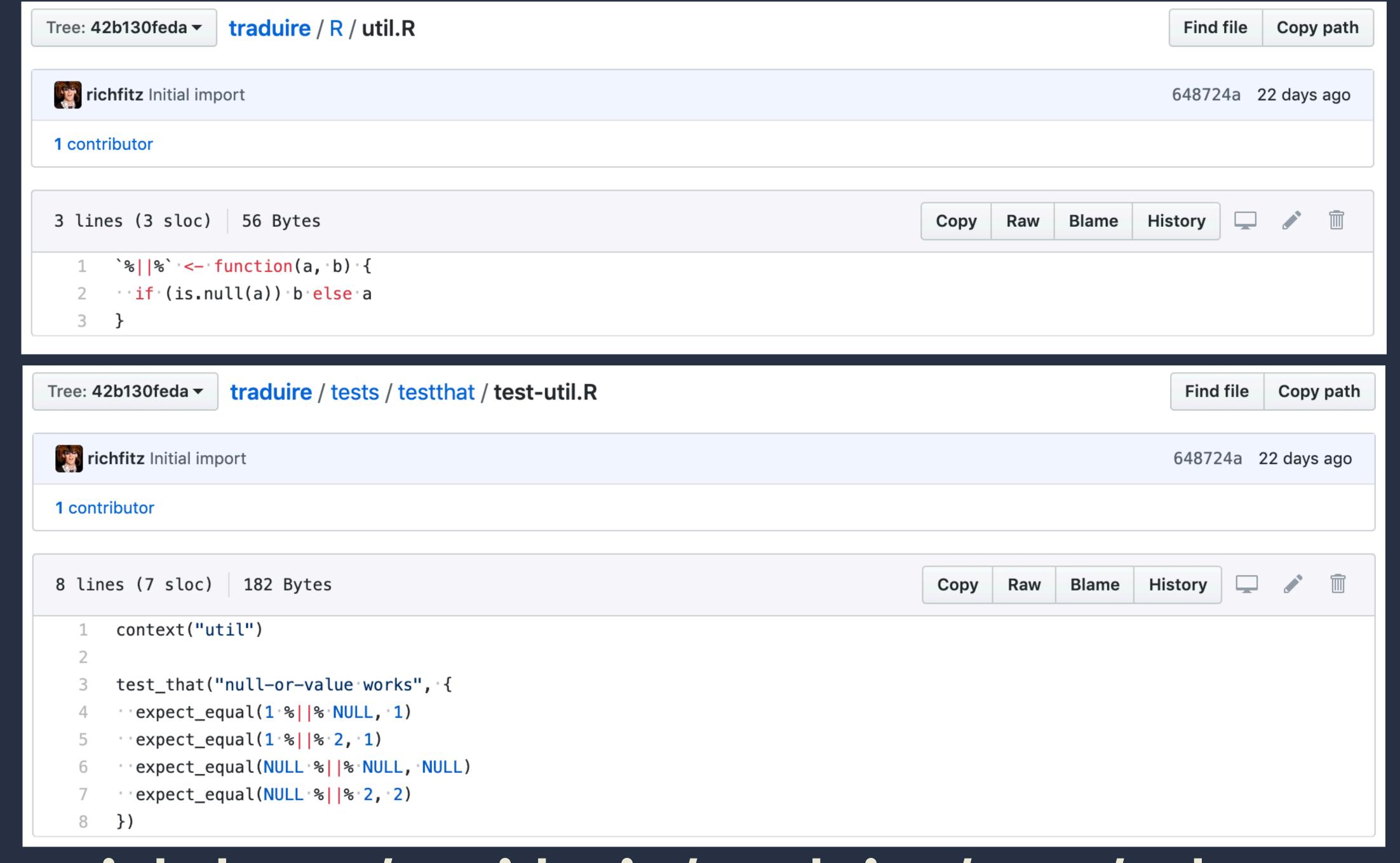
### Turn your experimentation into tests

### Turn your user requirements into tests

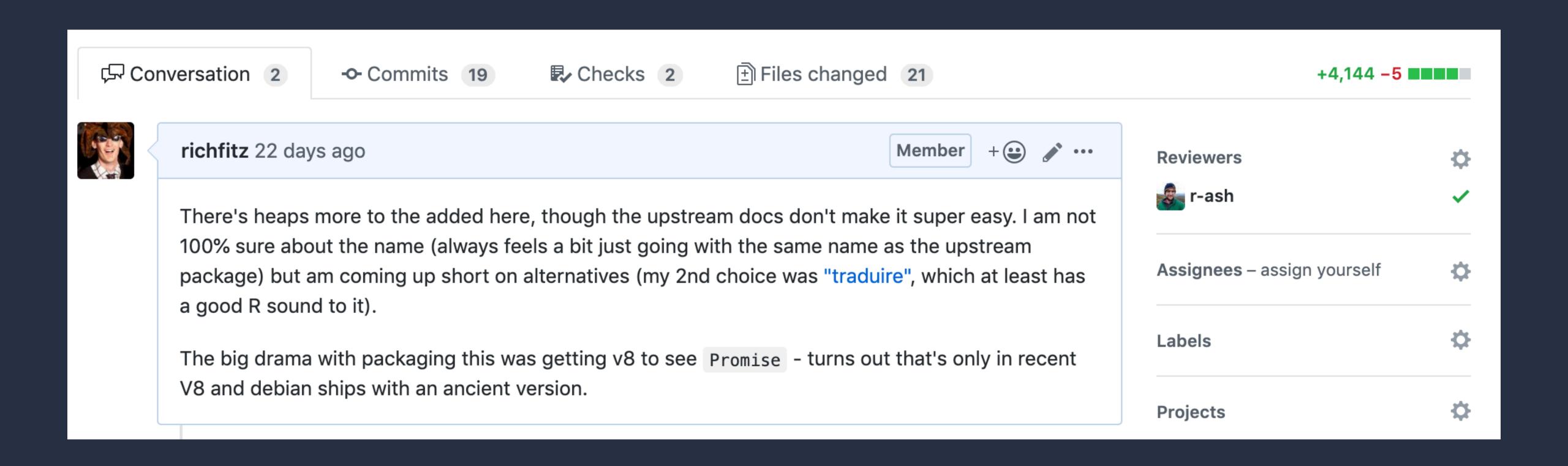
### Turn your bug reports into tests

- 1. Create a trivial skeleton
- 2. Write a function and test it
- 3. Set up covr/codecov
- 4. Create a branch
- 5. Create a Minimal Viable Product (with tests)
- 6. Create a Pull Request
- 7. Justify all your coverage gaps
- 8. G0T0 4

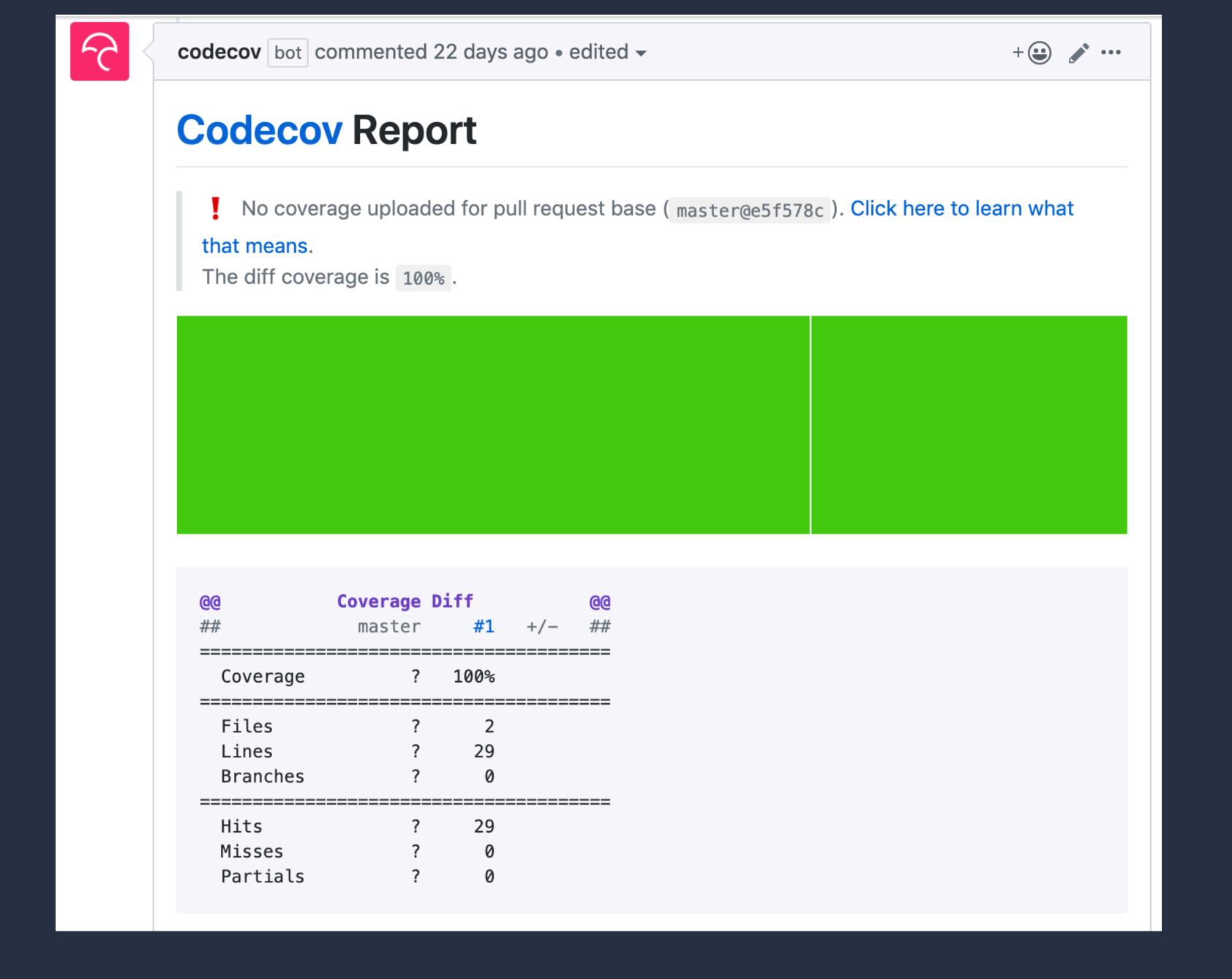
#### The Beyoncé Rule If you liked it, you should have put a test on it



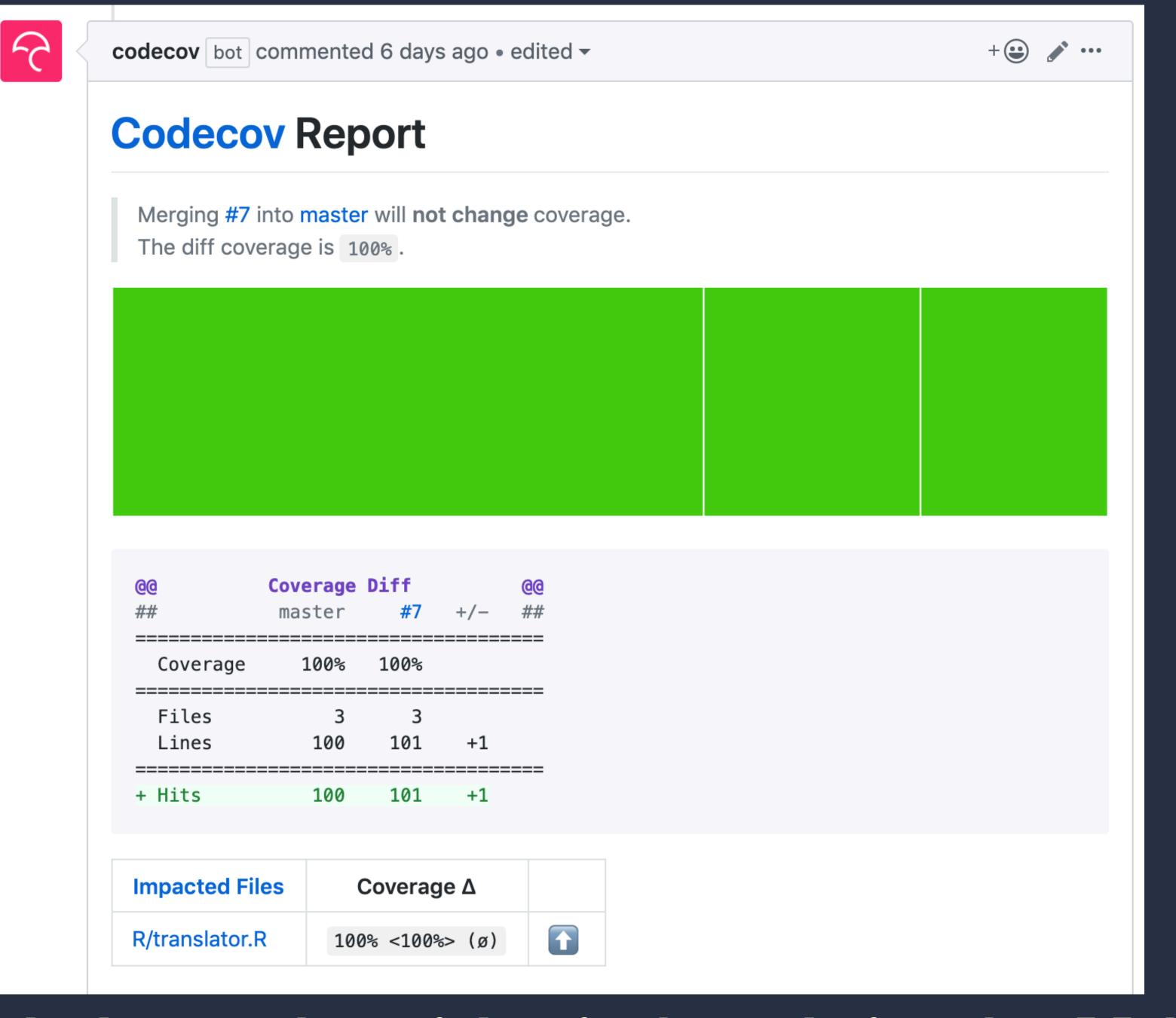
github.com/reside-ic/traduire/tree/42b130



#### github.com/reside-ic/traduire/pull/1



github.com/reside-ic/traduire/pull/1



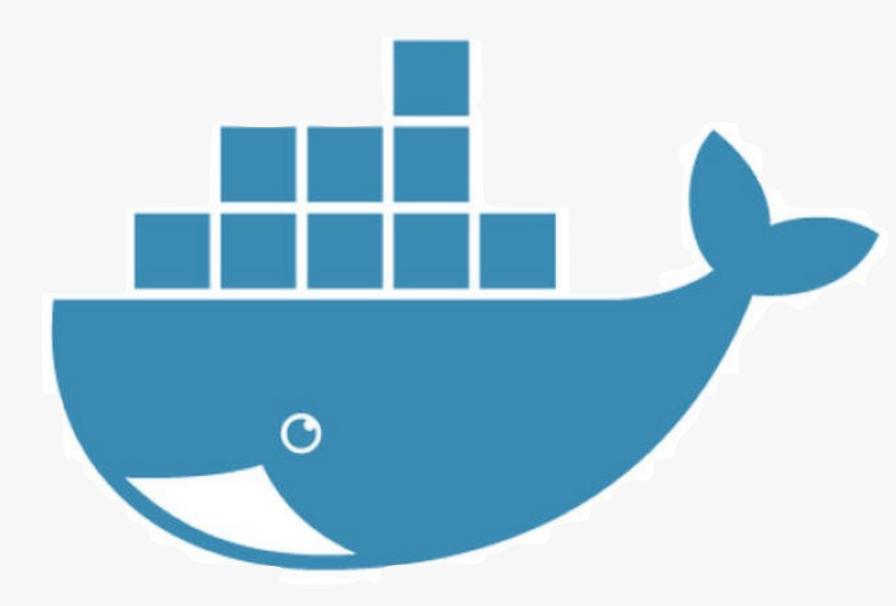
github.com/reside-ic/traduire/pull/7

#### 









# 100% coverage is only the beginning

### Mocking

```
relink <- function(from, to) {
  backup <- paste0(from, ".bak")</pre>
  fs::file_move(from, backup)
  withCallingHandlers(
    fs::link_create(to, from, FALSE),
    error = function(e) fs::file_move(backup, from)
  fs::file_delete(backup)
test_that("relink error handling", {
  mockery::stub(relink, "fs::link_create",
                 function(...) stop("Some error linking"))
  info <- fs::file_info(c(from, to))$inode</pre>
  expect_error(relink(from, to), "Some error linking")
  expect_true(all(fs::file_info(c(from, to))$inode == info))
                 github.com/vimc/orderly/blob/617e16/R/deduplicate.R#L202-L209
         github.com/vimc/orderly/blob/617e16/tests/testthat/test-deduplicate.R#L159-L173
```

#### System-specific behaviour Long running processes Sensitive data Interactive user input Awkward global state

blog.r-hub.io/2019/10/29/mocking/

# The hard basket randomness

# The hard basket shiny

shiny.rstudio.com/articles/shinytest.html shiny.rstudio.com/articles/integration-testing.html github.com/reside-ic/shiny-selenium

# The hard basket data & analyses

```
assertive, assertr, ensurer, assertthat, checkmate, tester, validator github.com/frictionlessdata/goodtables-py github.com/vimc/orderly github.com/vimc/dettl
```

# The hard basket long running tests

github.com/vimc/montagu-ci
github.com/features/actions

#### If testing feels like a chore change how you do it change why you do it